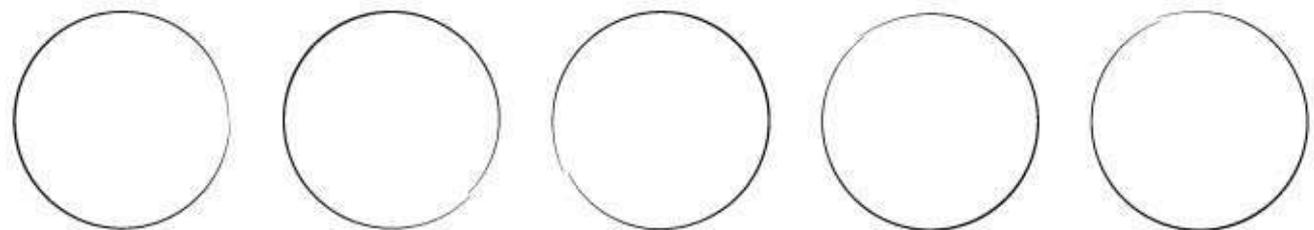
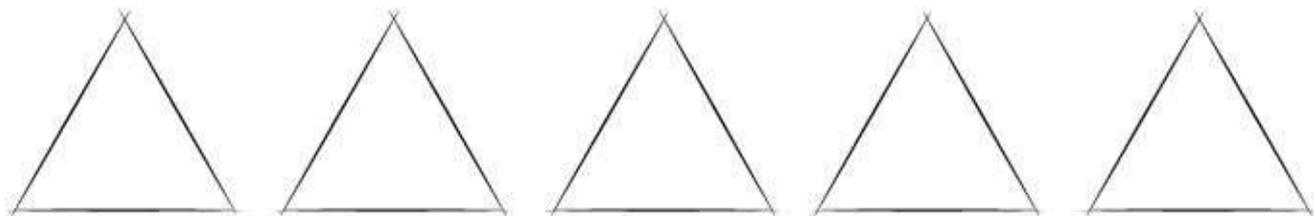
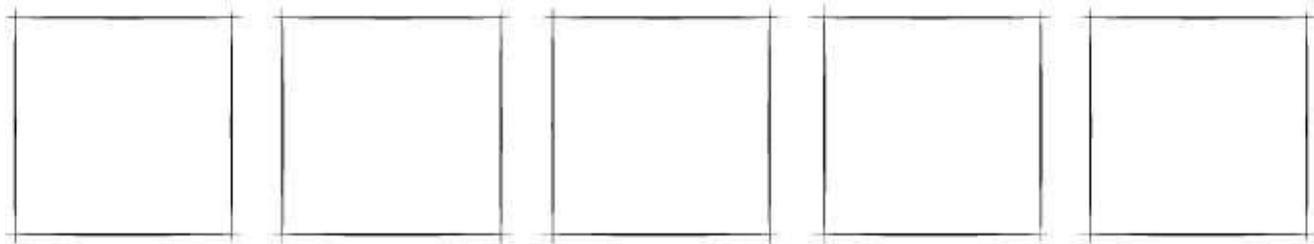


Solid Drawing

Mata Kuliah Animasi 3D
Semester Genap 2020-2021
Fajar Nuswantoro, M.Sn.



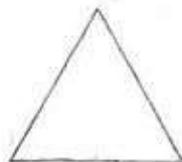
Shapes



Circle

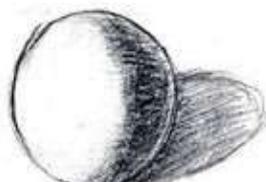


Square

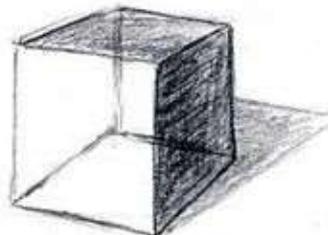


Triangle

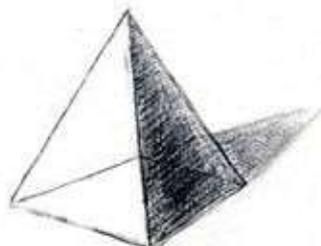
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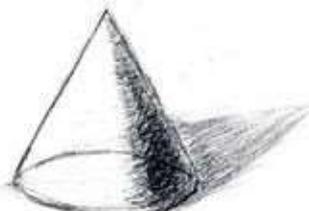
Sphere



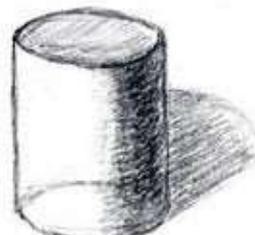
Cube



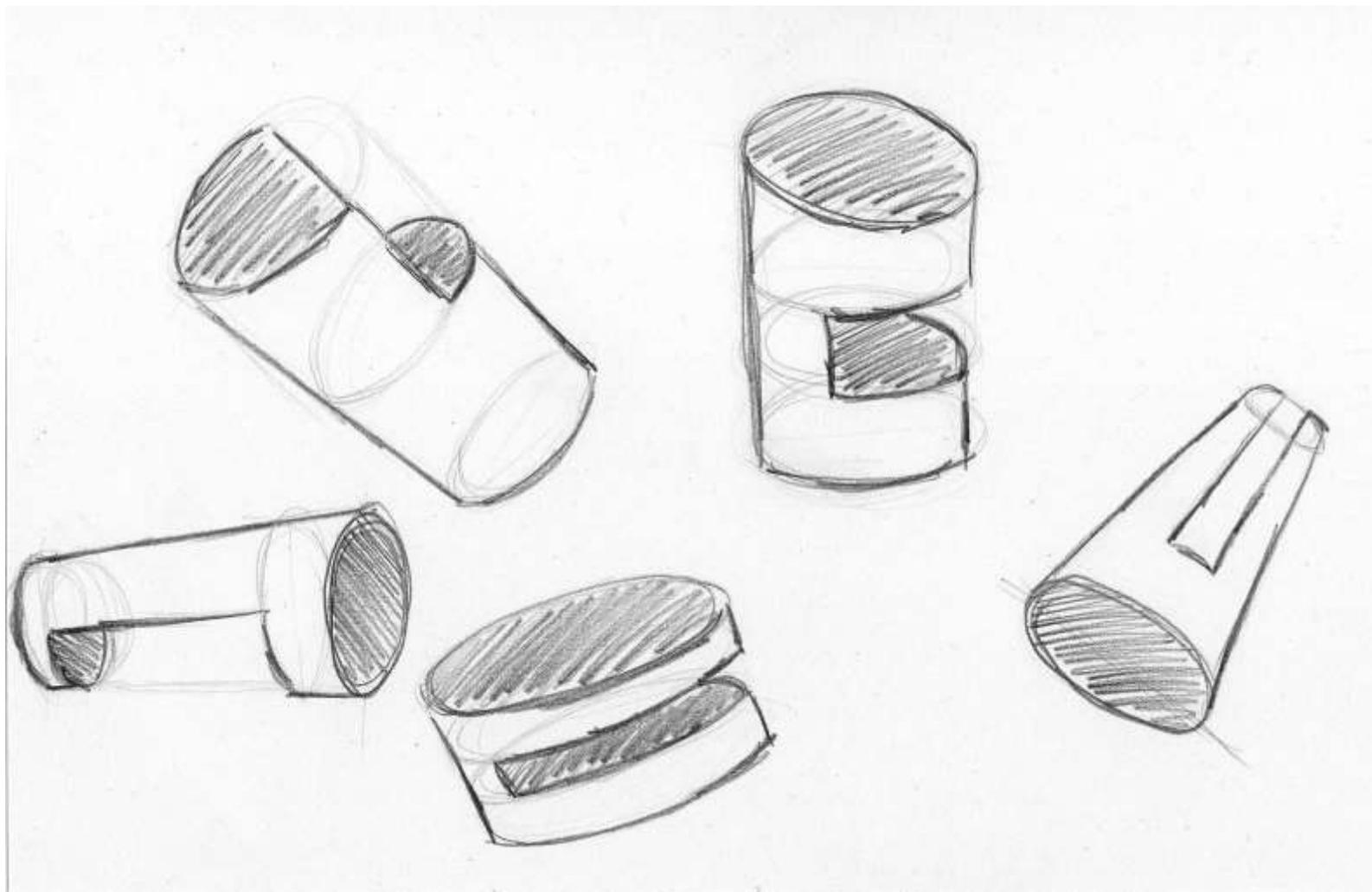
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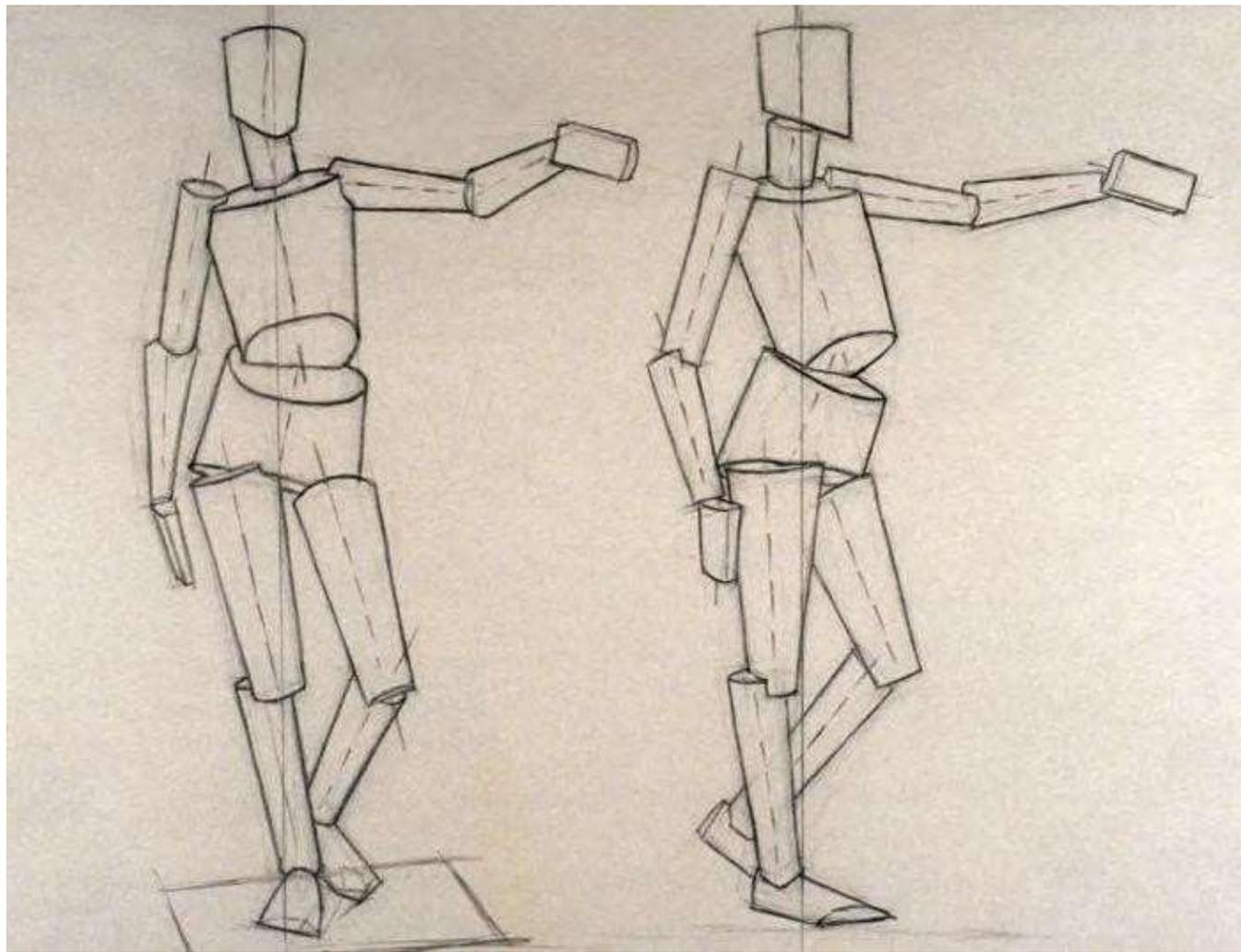


Cone



Cylinder





Buatlah gambar solid drawing.

1. Ambil kertas A4. Ambil bolpoin dan pensil. Pensil bisa untuk guide. Hasil akhir bolpoin.
2. Buat Segi empat, segitiga, dan lingkaran. Semuanya tanpa alat bantu. Jika belum puas, buatlah di lembar baru.
3. Buat gambar 2D dan 3D. Perhatikan titik perspektif khusus untuk gambar 3D.
4. Buat variasi gambar 3D dengan konsep boolean.
5. Buat gambar karakter manusia dengan basic shape. Pose bebas.
6. Foto semua gambar dan simpan filenya. Pastikan cahaya cukup. Jangan gelap. Gambar akan dimasukkan dalam project UAS.